#### **Guide Eventor**

# Get data via API

Version 2.0, 07/10/2013



# **Purpose**

API is an acronym for Application Programming Interface, which can be described as a set of rules for how particular software can communicate with other software.

Using Eventor's API, other computer systems can read Eventor information, which can then be presented on, for example, club websites.

Swedish Orienteering Federation hopes that the availability of information leads to creative developers create useful services and applications that all orienteers and clubs can enjoy and benefit from.

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# User terms for Eventor's API

To maintain a high quality of the services Eventor offers, it is necessary that the API is used in accordance with the terms set out below. As a user you agree to follow these terms.

Swedish Orienteering Federation reserves the right to suspend users and / or clubs that obviously violates these terms and conditions.



## Cache frequently used data

In order to maintain high performance of the Eventor server, data to be collected frequently, should if possible be cached on the client side.

How long the caching time should be, varies with the nature of the information. If, for example, the club members are retrieved, it is enough to do it once a day.

The rule of thumb is to conserve resources. All requests via the API are logged and action will be taken if there are high amounts of traffic to a single API key.

## Be careful with the API key

The club-specific API key is considered as a valuable document and should be handled with care. Leave for safety reasons never this to anyone else.

If the API key is suspected of having been on the wrong track, a new key is generated via  $Club \rightarrow Club$  settings.

## The information model can change

Current information model in the form of an XML schedule is available at https://eventor.orientering.se/api/schema.

This information model will be updated regularly. The ambition is that the updates will be backward compatible as far as possible, but the Swedish Orienteering Federation reserves the right without notice to introduce non-backwards-compatible changes in the data model.

## **REST** interface

Eventor's API uses a <u>REST interface</u>. This means that a call to the API methods is sent over the Internet via HTTP requests to Eventor's API server (<a href="https://eventor.orientering.se/api/">https://eventor.orientering.se/api/</a>). In principle, any programming language can be used to communicate over HTTP with the API server.



#### **API** method

A list of all API methods is available on <a href="https://eventor.orientering.se/api/documentation">https://eventor.orientering.se/api/documentation</a>. This list is updated as new methods are added.

All methods addresses beginning with <a href="https://eventor.orientering.se/api/">https://eventor.orientering.se/api/</a>

#### Information model

The information model to be used is available as a <u>XML schedule</u> found in https://eventor.orientering.se/api/schema.

Note that this schedule also contains data structures to be used internally in Eventor and are not exposed via the API. Using code generation tools, based on the XML schedule, data structures / classes can be created for the desired programming language.

# **API** key

In order to retrieve data via Eventor's API, a key which consists of a 32-character long string is required.

The key is specific to a club and can be generated by the club administrator in Eventor under  $Club \rightarrow Club$  settings.

The key will be sent via the HTTP header of each call as follows:

ApiKey: 058b7db0e5714f779d8821e7fbcd0307

# **Code samples**

Here is sample code for downloading all events in April 2014 for some of the most common web programming languages. Remember to replace the API key of your own.

#### PHP

#### C#/.NET

```
var baseUrl = "https://eventor.orientering.se/api/";
var client = new System.Net.WebClient();
client.Headers.Add("ApiKey", "058b7db0e5714f779d8821e7fbcd0307");
var bytes = client.DownloadData(baseUrl +
   "events?fromDate=2014-04-01&toDate=2014-04-30");
var responseString = System.Text.Encoding.UTF8.GetString(bytes);
```

# **Support**

Swedish Orienteering Federation has no ability to provide technical support for the API. Instead, we refer to <a href="Eventor's forum">Eventor's forum</a>.